



## FTI Volunteer Service Recognition Program

FTI encourages all youth and adults who camp on historic Treasure Island to dedicate a portion of their time toward a conservation or service project. These projects are not a requirement and never mandatory for no cost camping but we certainly encourage it as you have the opportunity to earn a free patch. FTI implemented a recognition program to honor the service rendered to restore and maintain Treasure Island. FTI tracks the service hours but encourages, the unit, individual campers, and volunteers to do so also.

### FTI Volunteer Service Recognition Program Criteria

#### Individual Recognition Program:

FTI, the unit, and attendee track hours. Youth and adults who:

- Complete three (3) hours of service or conservation project time on Treasure Island receive a FTI Volunteer patch.
- Complete ten (10) total hours and receive a rocker denoting "10 Hours of Service".
- Complete fifty (50) total hours and receive a rocker denoting "50 Hours of Service".
- Complete one hundred (100) total hours and receive a rocker denoting "100 Hours of Service".
- Complete five hundred (500) total hours (500 hours = 5 - "100 Hours of Service" rockers) which means you have earned a full round of 100 hour rockers and you are automatically entered as a Lifetime member, and receive a Founder's patch.

See the [Unit Service/Conservation Hours Tracker \(Excel Spreadsheet\)](#) for information required and format.

Recognition will either be provided at the end of the weekend or shortly thereafter by mail.

Submit your completed [Unit Service/Conservation Hours Tracker \(Excel Spreadsheet\)](#) via email to Bob Gilbert: [BobG@friendsoftreasureisland.org](mailto:BobG@friendsoftreasureisland.org)



### Unit Service Recognition Program:

Recognition of units providing service on Treasure Island will be via a Service Recognition Board, erected on Treasure Island. This Service Board will look much like a Rank Advancement board found in many Troops and organized in accordance with the metals of Scouting:

**Tin: 100+ Hours:** John Voelker once wrote, "...only in the woods can I find solitude without loneliness; because bourbon out of an old tin cup tastes better out there..." Of course, Treasure Island is an alcohol-free facility during BSA events, but we cannot help but agree with the sentiment.

**Aluminum: 250+ Hours:** This is one of the most important metals in Scouting! We find Aluminum in pots, pans, pack frames, utensils, and even colanders.

**Bronze: 500+ Hours:** Trophies and challenge coins, plaques, and statues...all of these come in bronze. Is your unit up to the challenge of 500 hours?

**Gold: 750+ Hours:** Gold is a color integral to multiple levels of Scouting. In Cub Scouts, the two primary colors are Blue and Gold. The blue stands for truth and spirituality, steadfast loyalty, and the sky above. The gold stands for warm sunlight, good cheer, and happiness. Every rank in Boy Scouts from Tenderfoot to Life contains Gold.

**Silver: 1,000+ Hours:** Silver is also a color that finds roots in both Cub Scouts and Boy Scouts. From the Silver arrow points that began in the Wolf year to the Silver coins that are minted for special Boy Scout gifts. Silver is also the color used for some of Scouting's highest achievements - Eagle Rank, Silver Palms, Silver Beaver, Silver Antelope, and the Silver Buffalo. There was even a Silver Fawn award!

**Titanium: 1,500+ Hours:** Titanium has the highest strength to weight ratio of any metal and used in some of the finest gear for high adventure treks when weight constraints play a vital role in the success and enjoyment of the trip. Treasure Island's rustic setting is the perfect place for a gear shakedown.

Submitting the required information for the Individual Service Recognition Program provides all of the data needed to track your Units combined service hours to Treasure Island.

**Submit your completed FTI Volunteer Service Recognition Tracking Form via email: Bob Gilbert:  
[BobG@friendoftreasureisland.org](mailto:BobG@friendsoftreasureisland.org)**